LYE100 Centralized manager

Product Specification



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1. Summarize of the produce

This product through EDX interface connected to the scene panel, through DMX - 512 interface and DMX dimmer or switch controller connection, network interface provides remote online and setting function. Main features:

1.1 Output DMX-512 signals, can control 512 circuit, and through DMX OUT monitoring 1.2 function to test circuit state.

1.3 Can set up model of guest rooms and public space/can set the password protection function

- 1.4 Can match ECP series control panel
- 1.5 Can store 896 set of scenarios, each group can control 512 circuit scene
- 1.6 Can set up if receive DMX signals
- 1.7 Can be set 128 areas, suitable for all kinds of places
- 1.8 Can be used to match figure control software

2. Technical Parameters

- 2.1 Working voltage : AC90-260V;
- 2.2 Working temperature: $-20-60^{\circ}$ C;
- 2.3 Working consumption: Min 5.7W Max 6.4W;
- 2.4 Display resolution : 400x240;
- 2.5 Control mode: resistive touch and buttons
- 2.6 Input: EDX signal;
- 2.7 Output: DMX512 signal;
- 2.8 Net weight:
- 2.9 Gross weight:
- 2.10 External dimension: 200*90*61MM
- 2.11 Ackage dimension:

3. External dimension



4. Interface Specifications

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6666 4567	12 13 14	8 9 10 11

Serial number	function	serial number	function
1	The alternating current input	12	Input signal light
2	The alternating current input	13	power light
3	The alternating current input	14	Input signal light
4	12V power output	15	Increase button
5	EDX signal A	16	Reduce button
6	EDX signal B	17	Turn back button
7	GND	18	Turn front button
8	12V	19	Confirm button
9	DMX Signal A	20	Program download interface
10	DMX Signal B	21	Internet access interface
11	GND	22	USB

5.Use instruction

5.1 The host interface

001 2 Scene: 01	2		•••	
			•	
	001 2 Scene: 01	001 2 Scene: 01 3	0012 Scene: 01 3	001 2 Scene: 01 3

- 5.1.1 System time
- 5.1.2 Currently running area number
- 5.1.3 The current operation area is the scene
- 5.1.4 Select function button
- 5.2 MODE Scene



- 5.2.1 Touch function key to enter MODE scene, please refer to previous picture for the following operating.
- 5.2.2 Touch "Call scene", enter the regional scenarios scene.
- 5.2.3 Touch "Scene", enter the scene configuration screen, configuration corresponding to the CP, SC of fades DMX512, fading time, scene model.
- $5.\,2.\,4$ Touch "DMXOUT", enter the interface of view the DMX512 current output
- 5.2.5 Touch "Calendar", enter the date of the timer interface, Configure the timer
- 5.2.6 Touch "Astro", enter the astro of the timer interface, Configure the timer
- 5.2.7 Touch "Timer", enter the timer switch interface

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5.2.8 Touch "Clock", enter the system clock interface5.2.9 Touch "Patch", enter the system patch interface5.2.10 Touch "Address", enter setting IP address interface.5.2.11 Touch "Password", enter setting password interface5.3 Call Scene
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- 5.3.1 Under the MODE interface touch "Call scene "into the selected regional scene interface, you can make the user to configure each scenario
- 5.3.2 CP:display area, SC:display the selected scenario
- 5.3.3 On the left, as picture 1, "regional selection area", Through touch or up/down button to select, the selected area dispaly on "CP" postion.
- 5.3.4 On the right, as picture 2, "scene selection area", Through touch to select scene, the selected scene dispaly "SC" postion.
- 5.3.5 On the down, as picture 3, setting back fuction scene.
- 5.4 Scene

eyview 1	^{ср} 2 ^{sc} 001 2 01	3 0.1s 4 SC		•	
6 7	CH001	5 050	7		
	CH002			ě	

5.4.1 Under the MODE interface touch "scene "into the selected scene interface.

5.4.2 Dispaly the current selected area, through up/down key to select the area
5.4.3 Dispaly the current selected scene, through up/down key to select the scene
5.4.4 Dispaly the current selected fading time, through up/down key to select the time
5.4.5 Dispaly the current scene mode, SW, SC two kinds
5.4.6 The current channel number:0-100 or NC, can slide to adjust
5.4.7 Touch to turn paper, also can through right/left key
5.4.8 Touch to turn paper, also can through right/left key
5.4.9 Back fuction scene.

5.4.10 Confirm to store the scene data.

5.5 DMXOUT SCENE

		01	02	03	04	05	06	07	08	09	10)						
	CH 001	001	002	003	004	005	006	007	008	009	010					-							
	CH 011	011	012	013	014	015	016	017	018	019	020			6		-		0					
	CH 021	021	022	023	024	025	026	027	028	029	030			0	•		, ,						
	CH 031	031	032	033	034	035	036	037	038	039	040					•							
	CH 041	041	042	043	044	045	046	047	048	049	050					0)						
+												8				-				T			
	`											-							RESI				

- 5.5.1 Under the MODE interface touch "DMXOUT "into scene, check current 512 output number
- 5.5.2 Initial channel coding
- 5.5.3 The output number of the corresponding channel
- 5.5.4 Turn-back, also through right/left key to turn
- $5.\,5.\,5$ Turn-front, also through right/left key to turn
- $5.\,5.\,6$ back fuction scene
- 5.6 Calendar Scene

Under the MODE interface touch "Calendar"into scene.As the picture, dispaly "ADD" AND "EDIT"

ADD	EDIT		RESET	
		-		_

5.6.1 Touch ADD into the following scene.

εw	Month	Day 01	Hour O1	Minute 01			•		
	Mode 1	CP 001	SC 1			•			
	Week 🗆	1 2 3	□4□5□	□6□7			T		
+	`				\checkmark		•	• RESET	

This interface function mainly is to add a timer, timer is divided into two kinds, one is the Data on, according to the precise time to trigger the user Settings, one is the Data OFF is triggered by the week to cycle

"Month"; "Day"; "Hour"; "Minute"; "Mode"; "CP"; "SC"; "Timer"; "Week"

selected the need area ,press up/down key to adjust need time,mode,scene,so on "Week" touch to select

touch to back

 \checkmark

 $5.\,6.\,2$ Touch EDIT to enter the following scene



"Month"; "Day"; "Hour"; "Minute"; "Mode"; "CP"; "SC"; "Timer"; "Week"

selected the need area ,press up/down key to adjust need time,mode,scene,so on <code>`left/right</code> to turn paper

"Week" touch to select



touch to turn paper

touch to back



5.7 Astro Scene

Under the MODE interface touch "Calendar"into scene.As the picture, dispaly "ADD" AND "EDIT"

(11 yoiew				
ADD	EDIT	•		
		•••	•	
		•		

5.7.1 Touch ADD into the following scene.

					_		
	Vlode	Hour	Minute	(
5	unrise+	01	30				
	Fade	Zone	Secne				
	0.1	001	01				
¢					-	•	

The interface function is mainly to add astronomical timer, timer four points, each :

Sunrise+:	After sunrise
Sunrise-:	Before sunrise
Sunset+:	After Sunset
Sunset-:	Before Sunset

"Mode"; "Hour"; "Minute"; "Fade"; "Zone"; "Secne"; selected the need area, press up/down key to adjust need time, mode, scene, so on



 $5.\,7.\,2$ Touch EDIT to enter the following scene



"Mode"; "Hour"; "Minute"; "Fade"; "Zone"; "Secne";

selected the need zone ,press up/down key to adjust need time,mode,scene,so on



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		•		
	Lĭ	• • •	▶ ●	
•		•	• RESET	

Under the MODE interface touch "Timer" to enter time scene. touch on or off ,open or close the time





Under the MODE interface, touch Clock to enter clock scene. "Year", "Month", "Day", "Hour", "Minute"; touch/slide the corresponding options



touch to back



5.10 Patch Scene

4 w		•	
DMX-OUT	DMX-CH		
001	001	• • •	
f	~	• RESET	

5.10.1 Under the MODE interface, touch Patch to enter clock scene. "DMX - OUT" : DMX - 512 agreement channel number"DMX - CH" : the native DMX output channel number; Use such as : users need that DMX data of the third channel output is the same as the fifth channel's, only need to choose DMX-out to 003 at first, and then set the DMX - CH to 005, so it can realize the user's needs. Selected area, according to the "key" can adjust to value, etc

 $5.\,10.\,2$ Touch/slide the corresponding options



5.11 IP Scene

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192	168 1	1		
192	100		· · · · ·	
ſ		\checkmark	•	• RESET

- 5.11.1 Under the MODE interface touch "IP" to enter IP setting scene.
- 5.11.2 Selected corresponding IP parameter, through adding/reducing key to configu ration



touch to back

store configuration parameter

5.12 Password Scene



5.12.1 Under the MODE interface touch "Password" to enter password scene.5.12.2 Touch slider to select password need.



touch to back

store configuration parameter

6. Typical Application



7. Assembly method



8. Attention matters

- 8.1 Connect the load line, and then connect the power cord;Before power on to ensure no short circuit between input and output cables
- 8.2 Power supply voltage ranger for controller DC12 $\,^\sim$ 24 v , the over voltage range may burn out the controller